



# Syntax-directed translation

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# A direct path from CHP to gates

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- Goal: to provide a direct path from CHP to gates
- “Syntax directed”
  - ❖ Translation uses the syntax of the CHP program to generate the circuit
  - ❖ Uses structural induction
    - ▶ Induction on the *structure* of the program
    - ▶ Translations for
      - ▶ Base case: assignment, communication, skip, expression evaluation
      - ▶ Induction: selections, loops, sequential composition, parallel composition
- History
  - ❖ 1988 : paper at Conference on Advanced Research in VLSI (Caltech)
  - ❖ 1991 : Tangram language / Haste @ Handshake Solutions (Philips Research)
  - ❖ 1998 : Balsa, based on Tangram with extensions (U. Manchester)

# Key idea

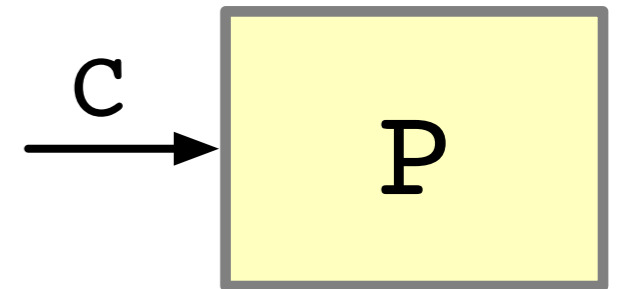
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- Use a communication *channel* to select a program for execution
- Given a program “P”, we will implement the following

```
*[ // infinite loop
  [#C]; // wait for pending C
  P; // execute P
  C? // finish C
]
```

- We execute “P” by simply executing

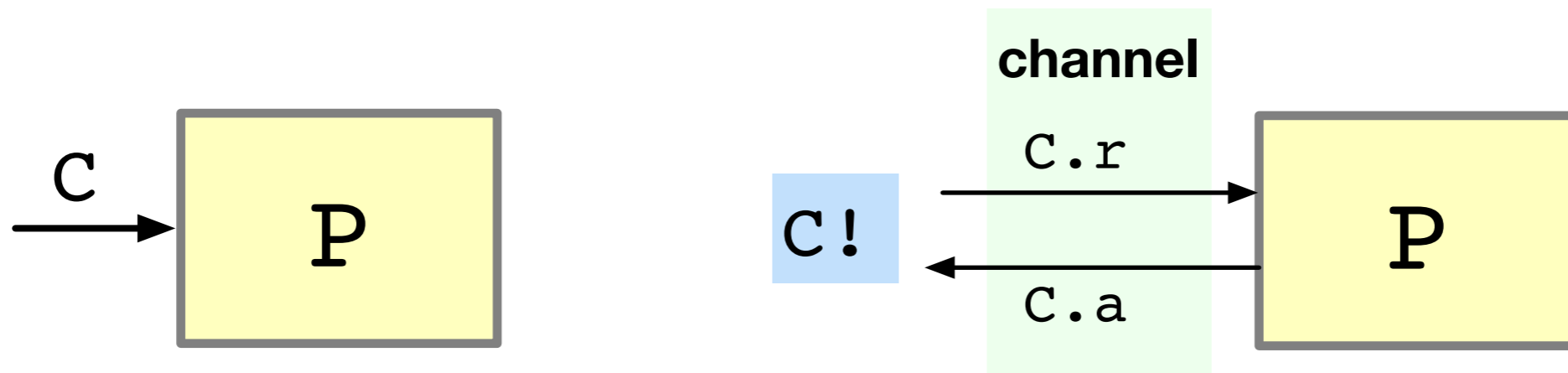
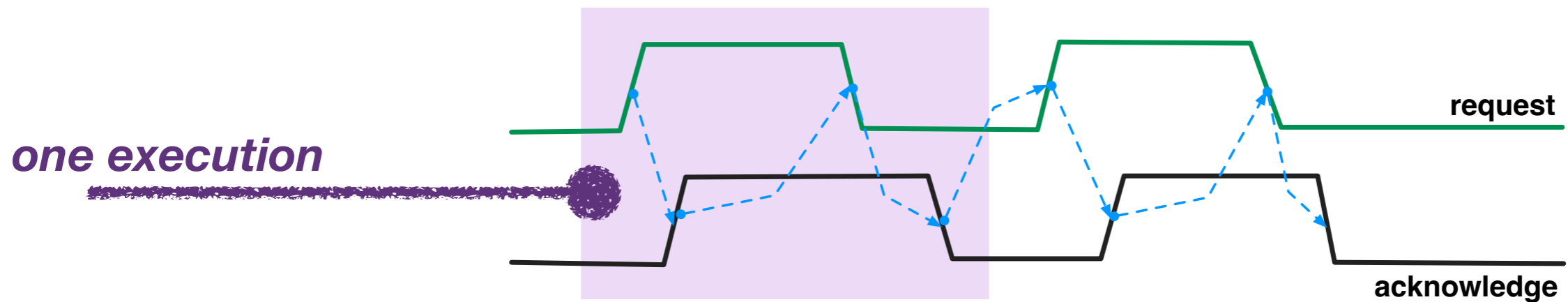
C!



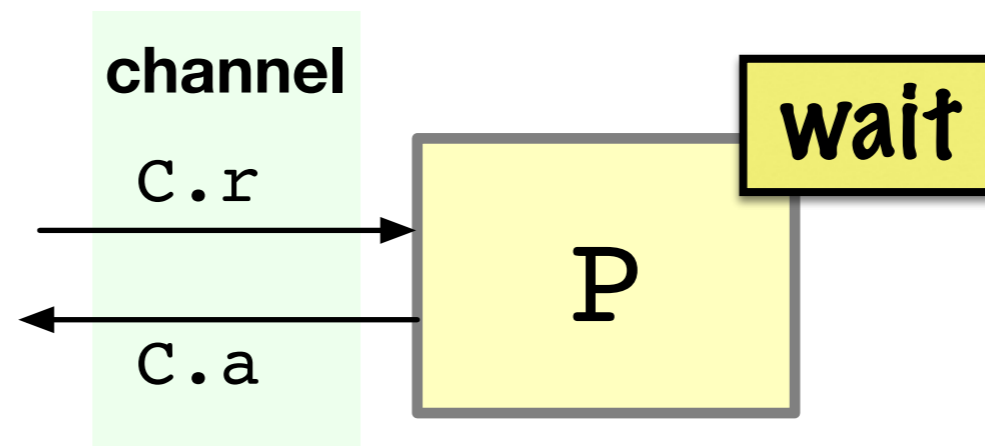
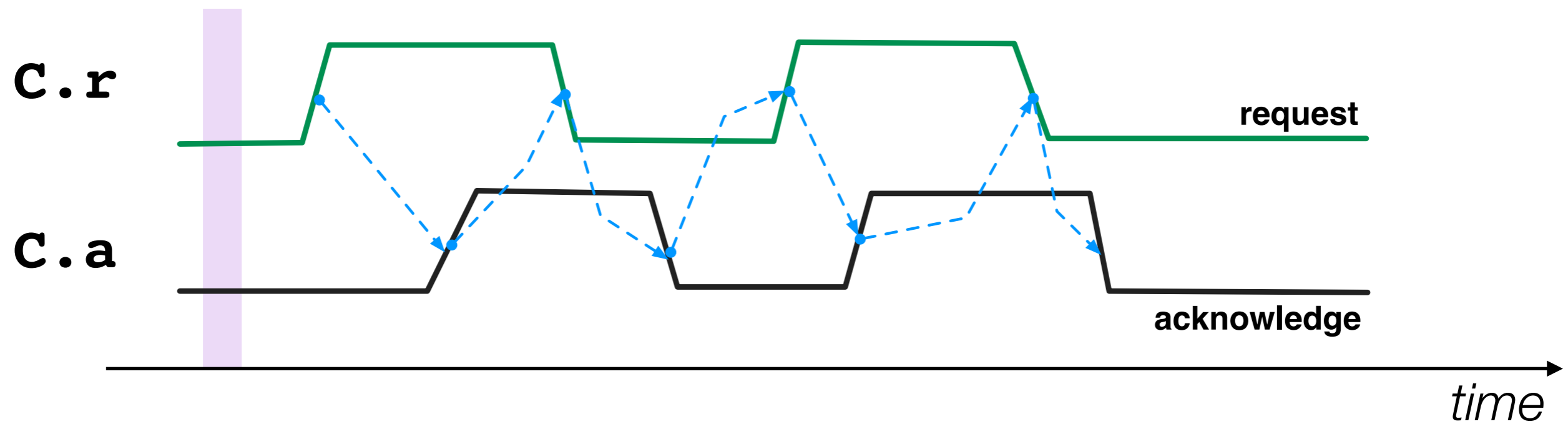
- This is sometimes called “process decomposition” or “process call”

# Wire implementation of channels

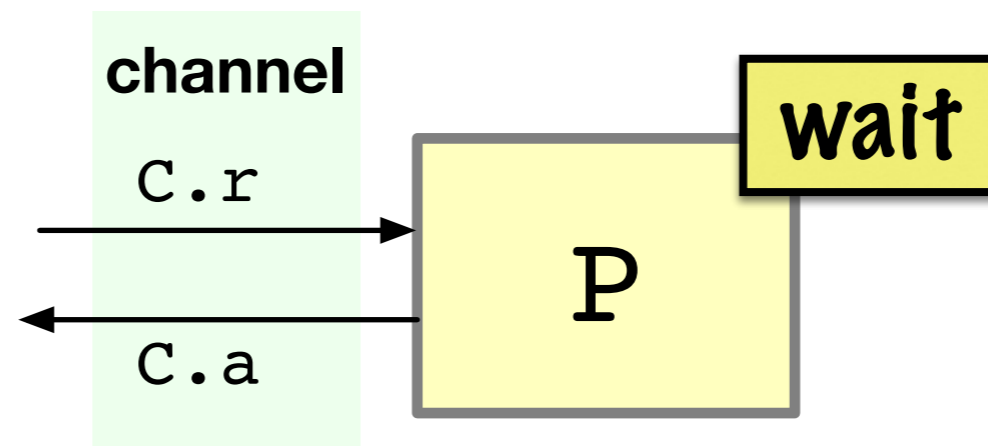
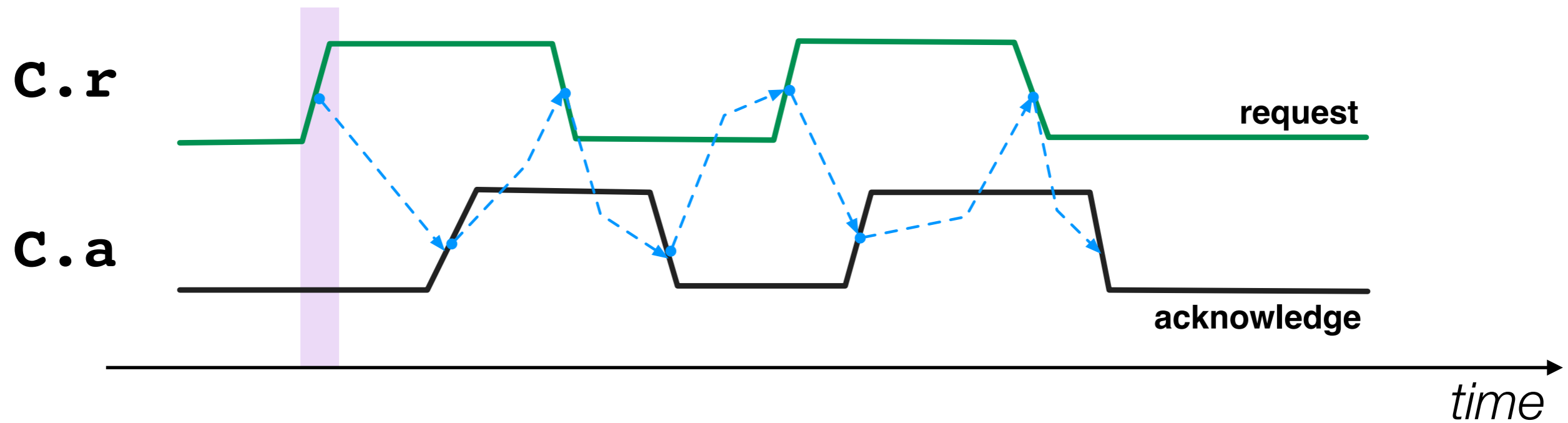
- Channel “C” that *controls* the execution of a program



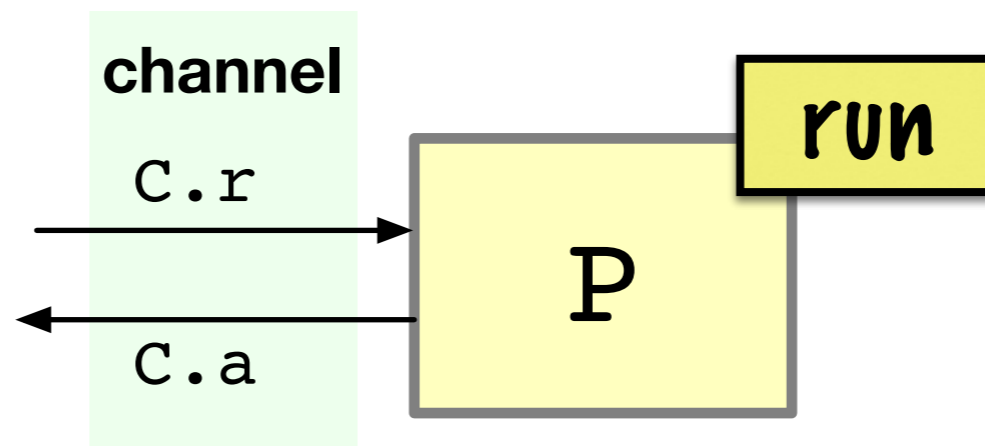
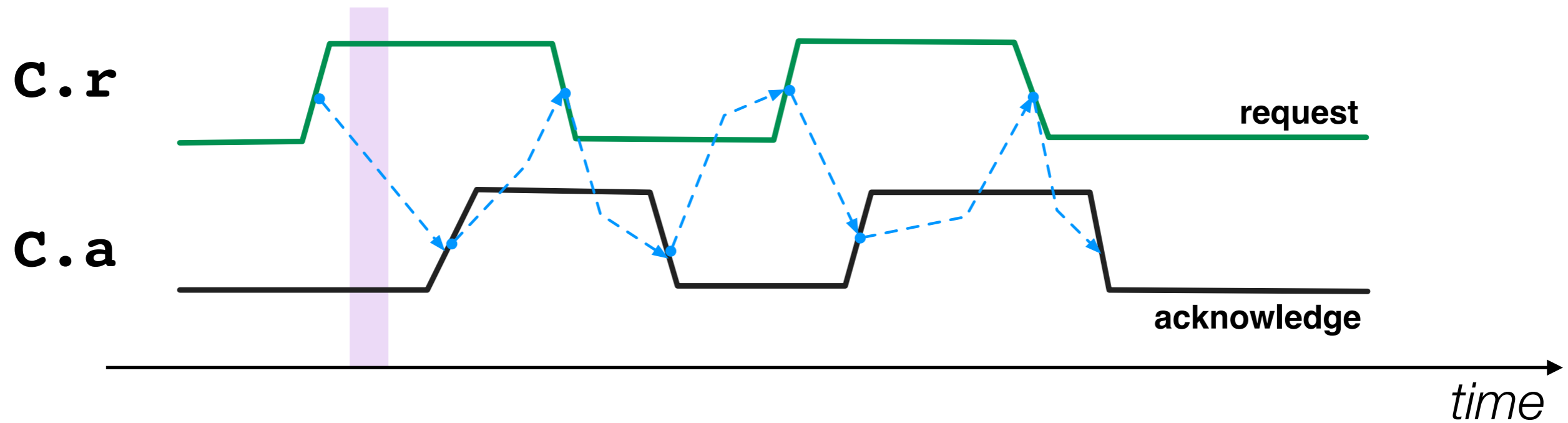
# One execution: idle (waiting) state



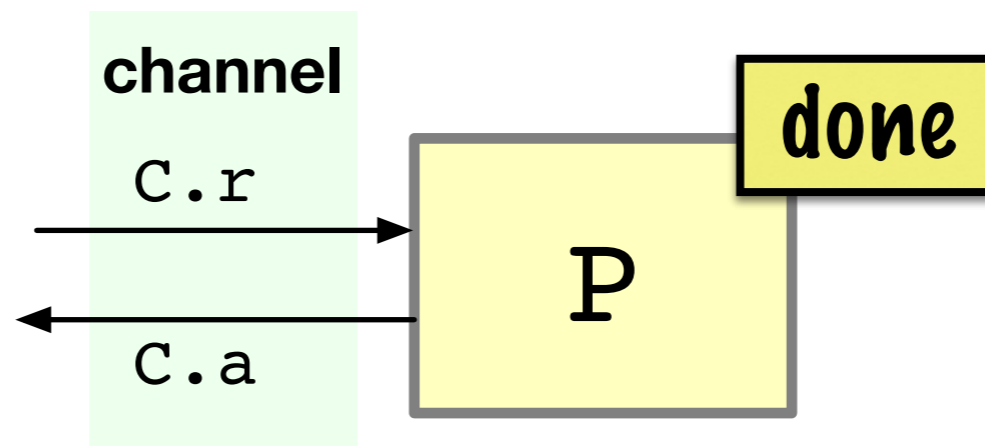
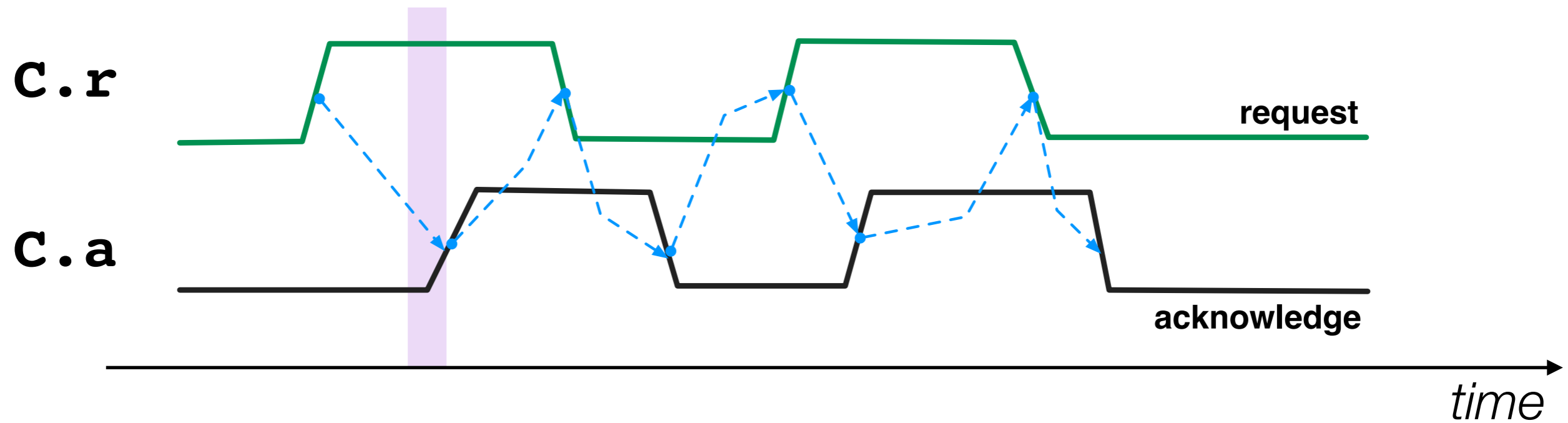
# One execution: request execution



# One execution: running

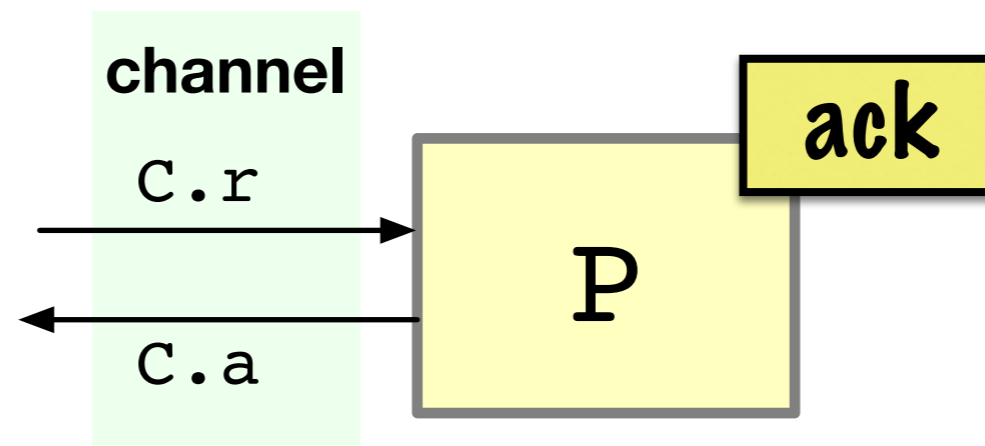
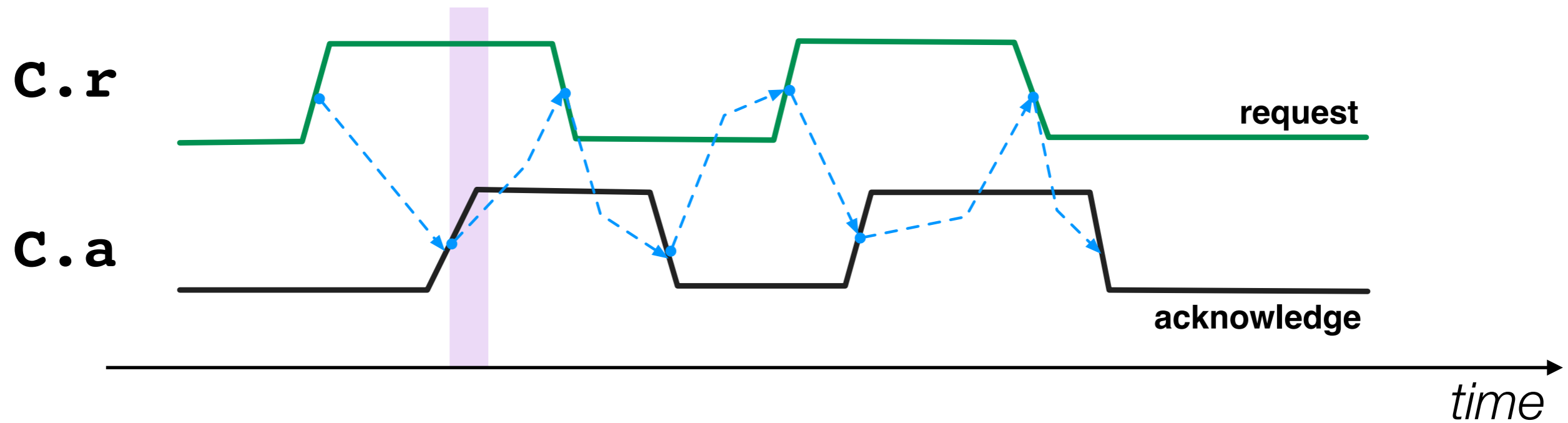


# One execution: done

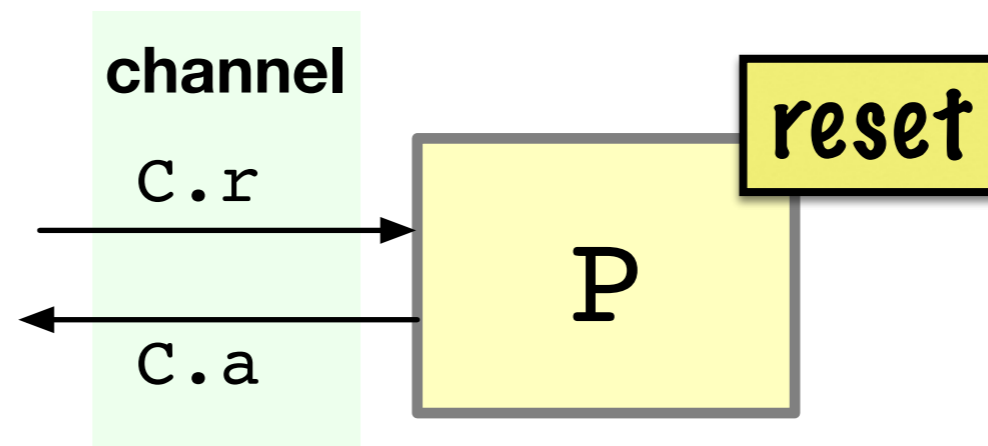
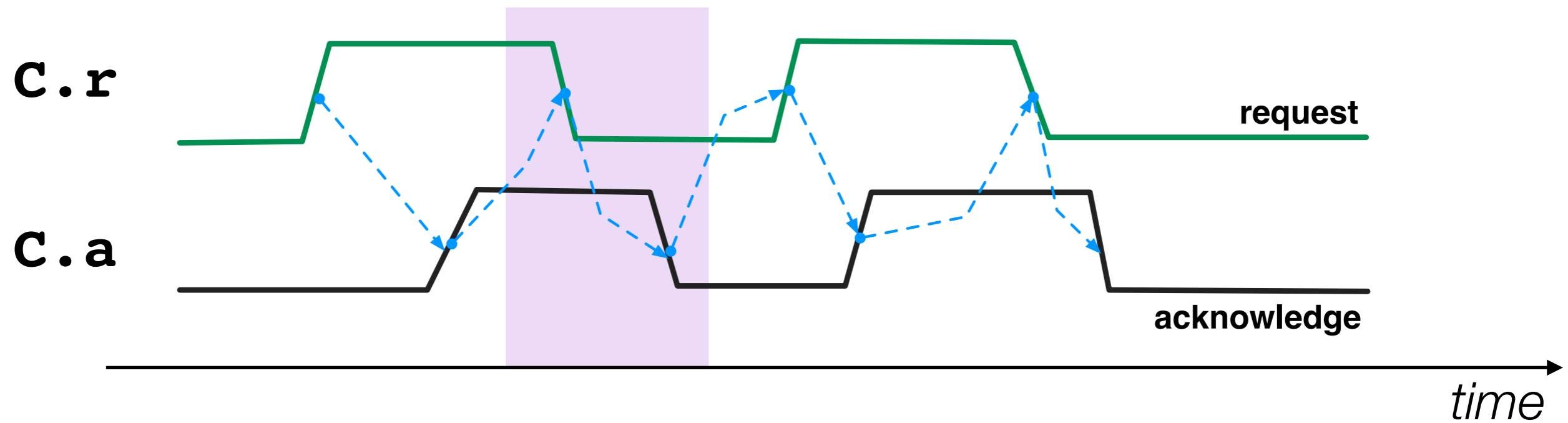




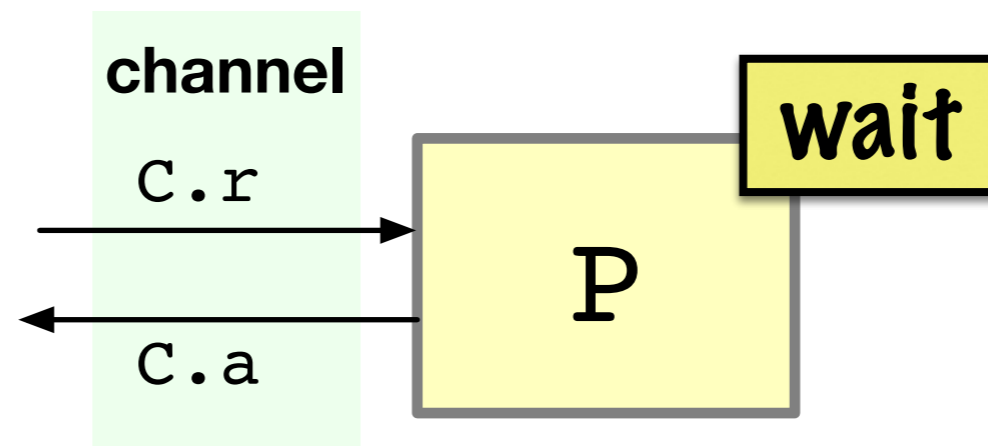
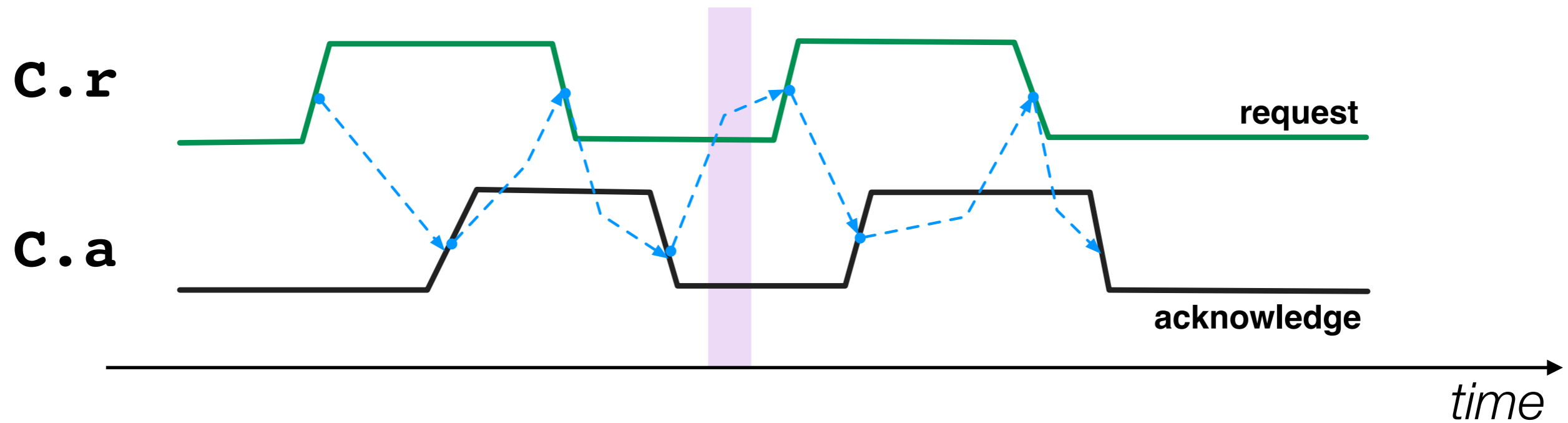
# One execution: respond to requester



# One execution: reset phase



# One execution: reset phase



# Variables

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- Two operations

- ❖ Write a value to the variable

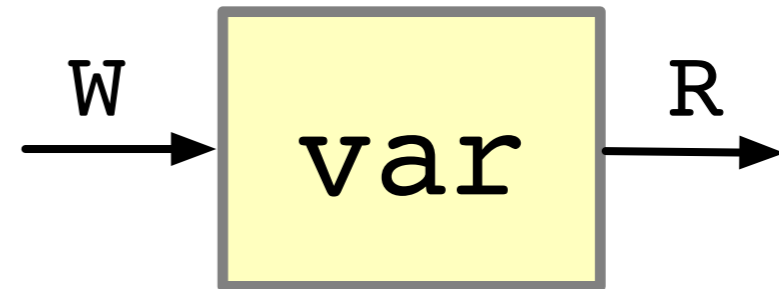
W!value

- ❖ Read the current value of the variable

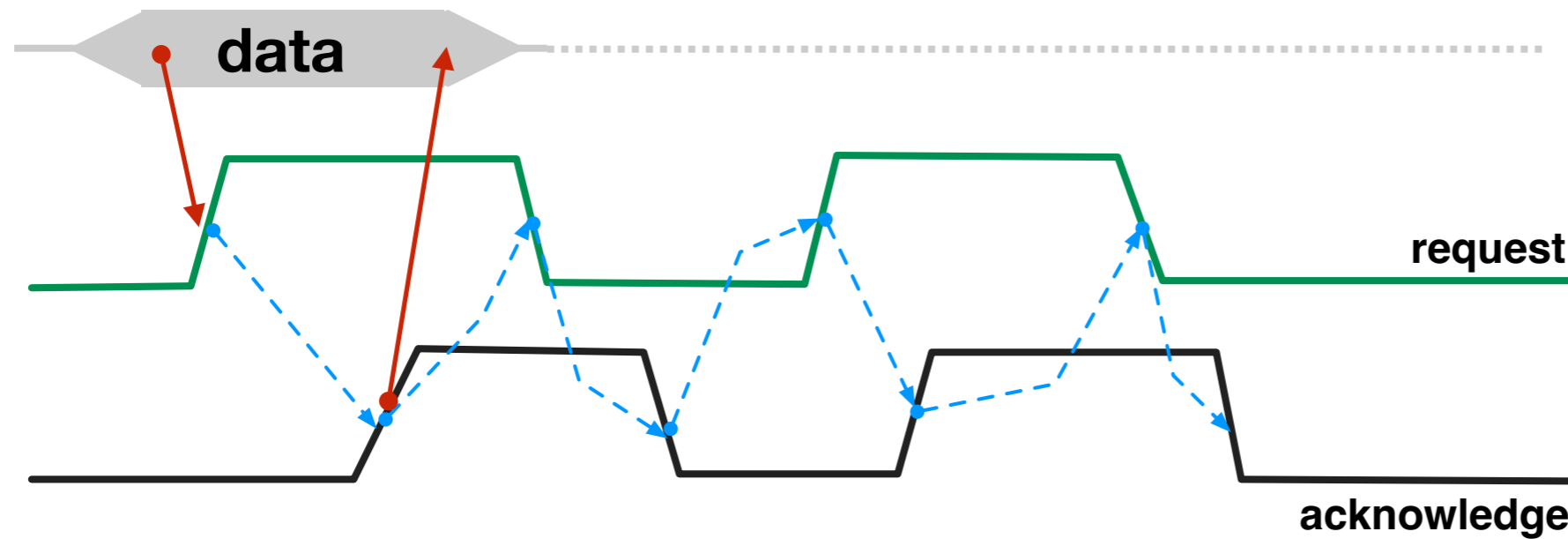
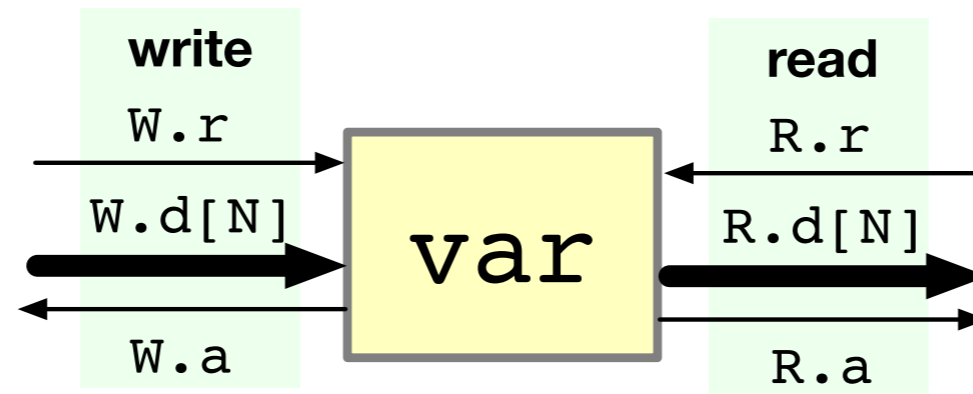
R?x

- The variable itself is “passive”

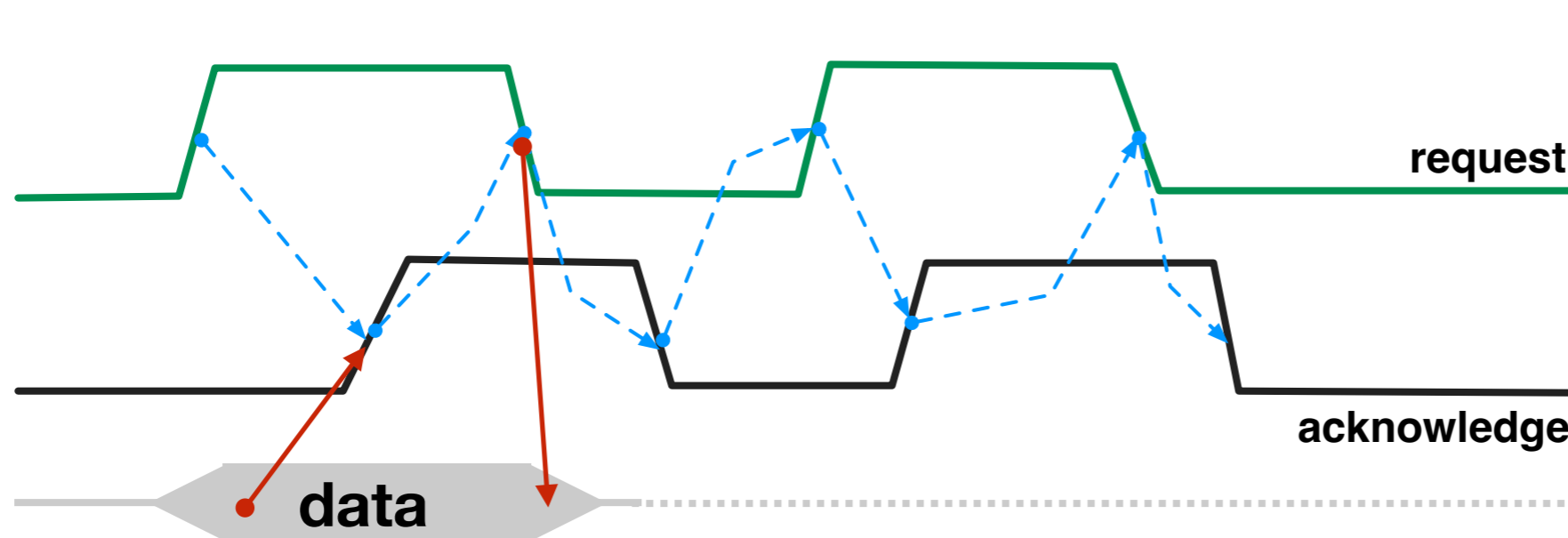
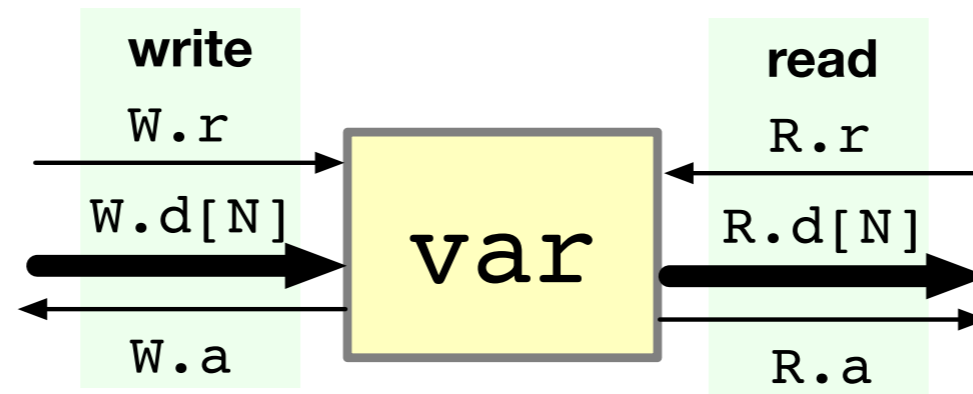
- ❖ It waits for the environment to either write or read its value



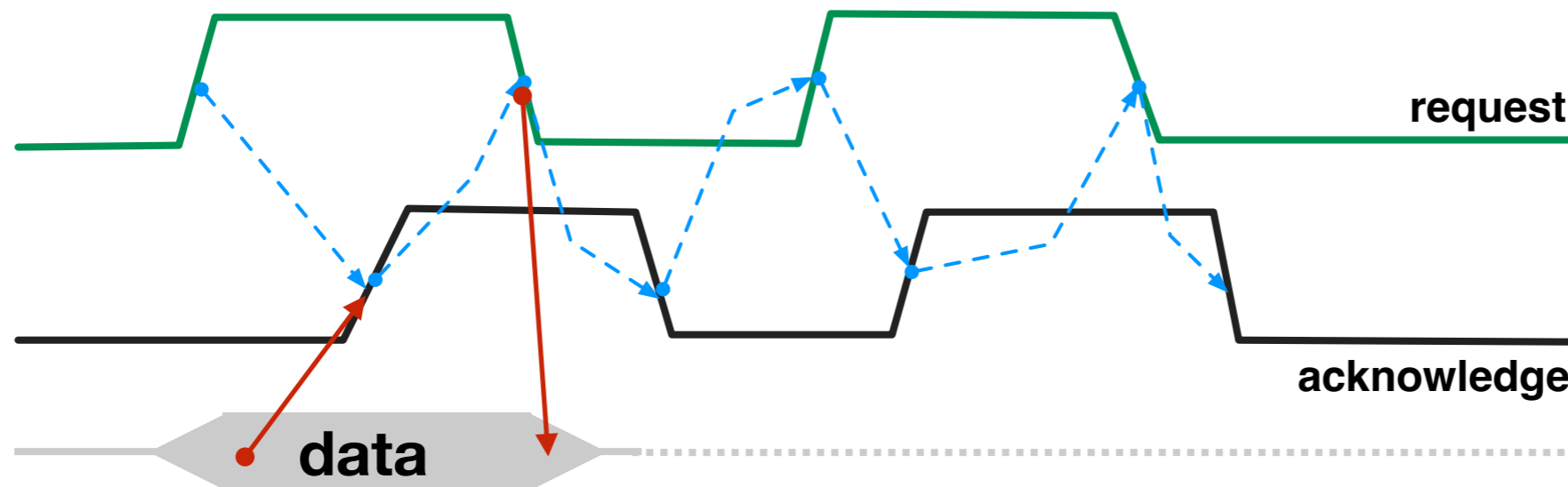
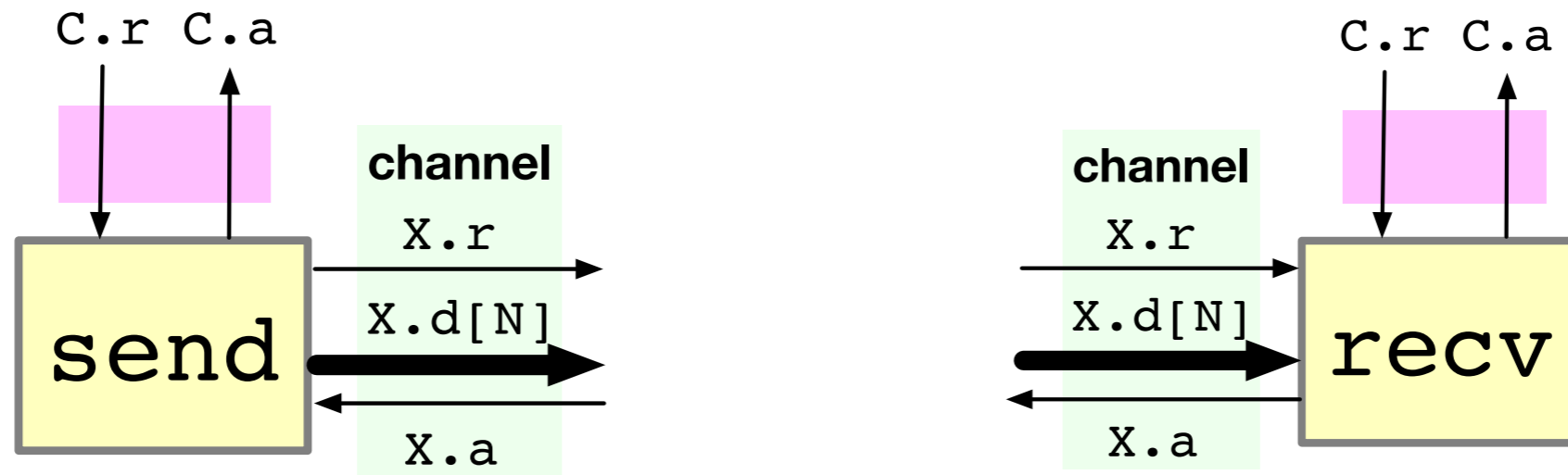
# Writing and reading a variable



# Writing and reading a variable



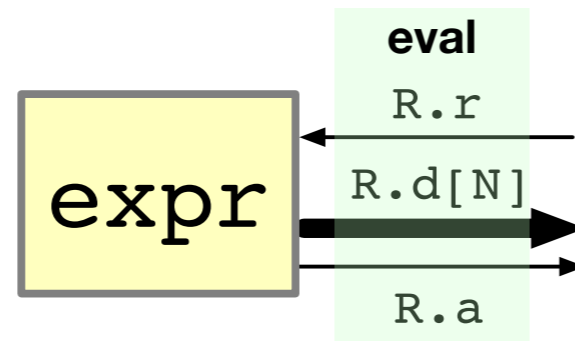
# Sending and receiving on a channel



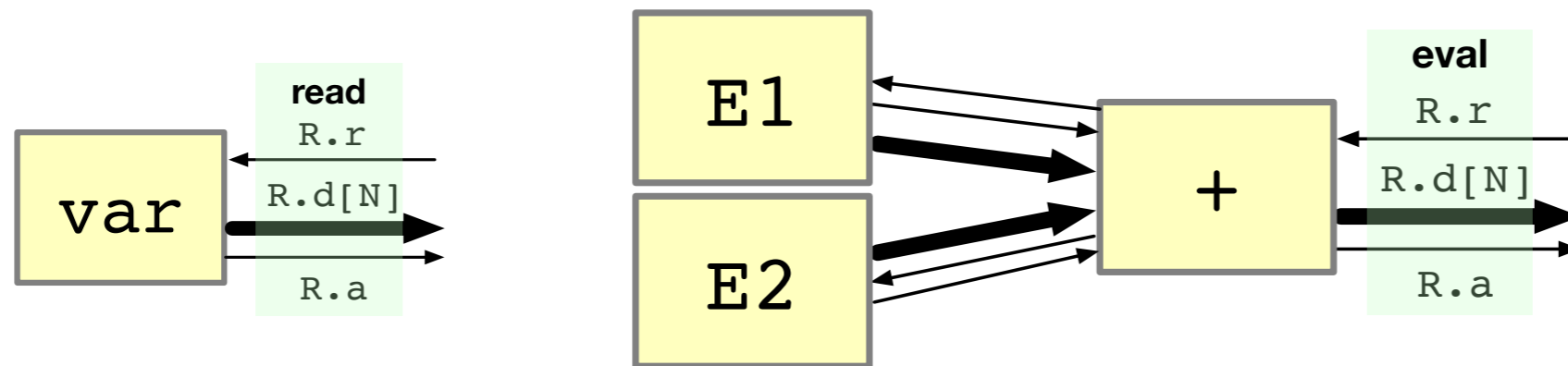
Send / receive

# Expression evaluation

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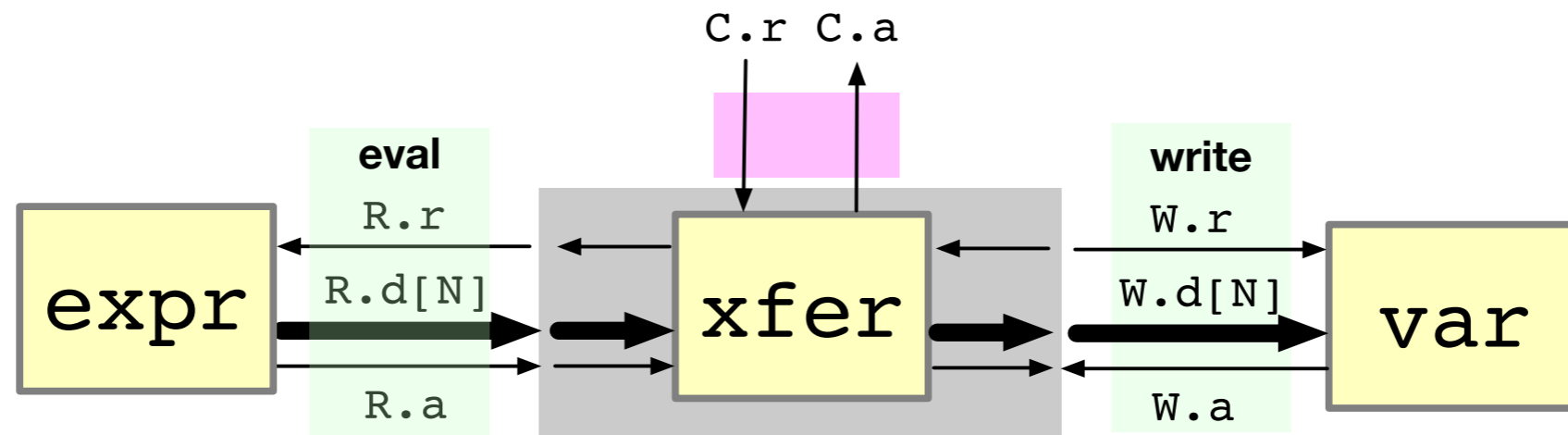
- Example of expression de-composition





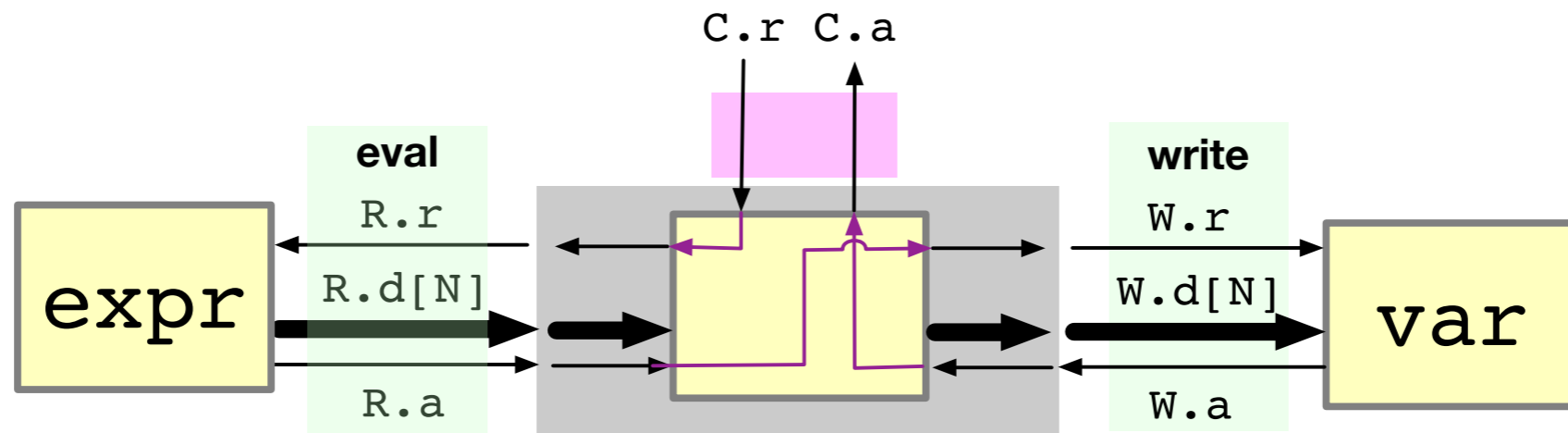
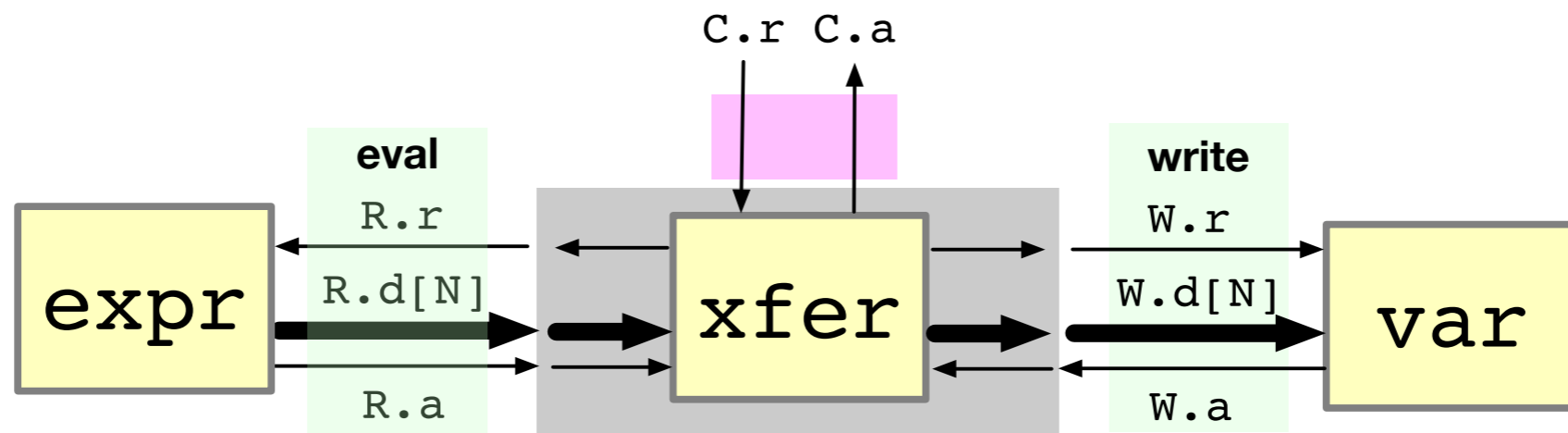
# Assignment

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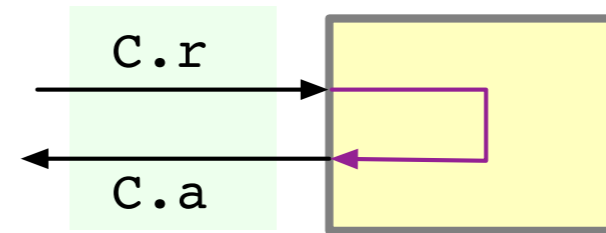
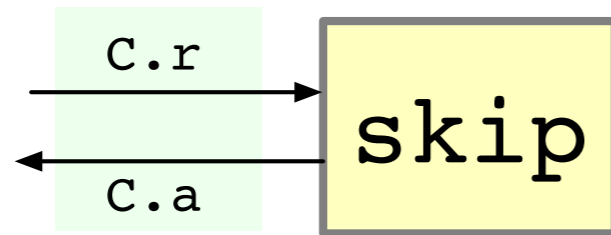
# Assignment

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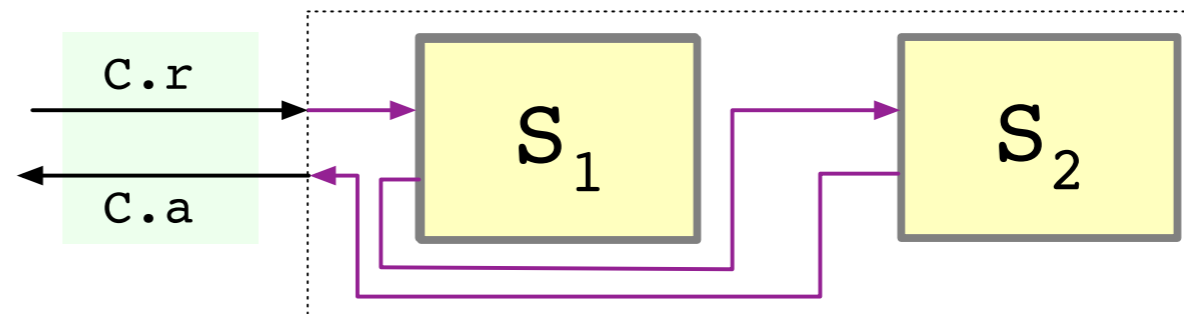
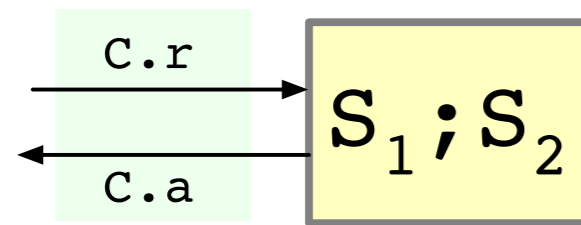
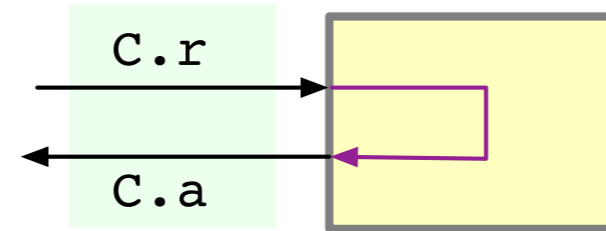
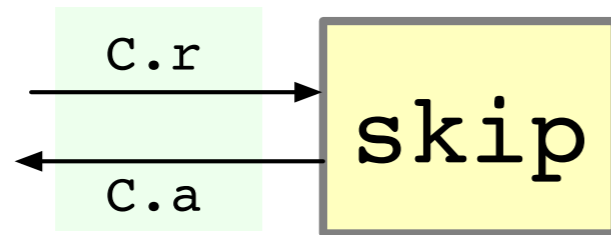
# Building blocks

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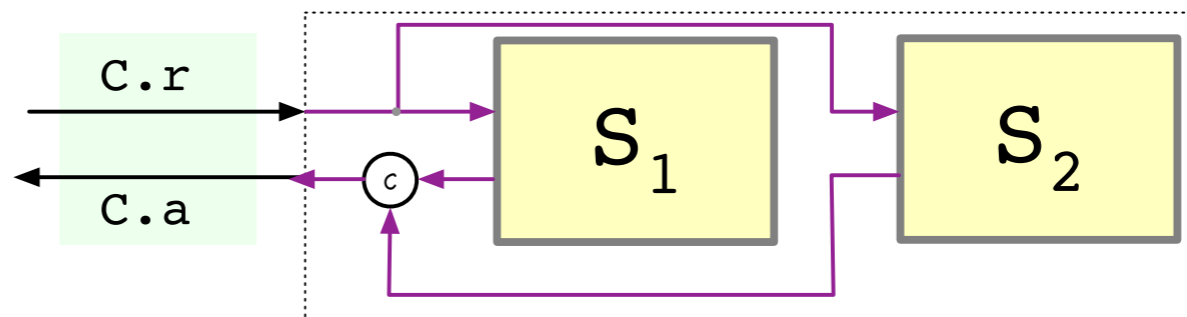
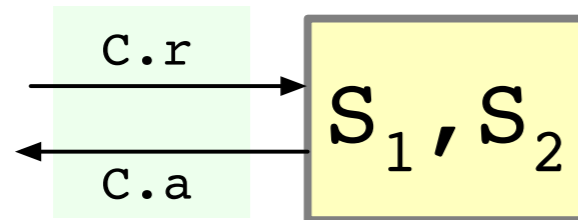
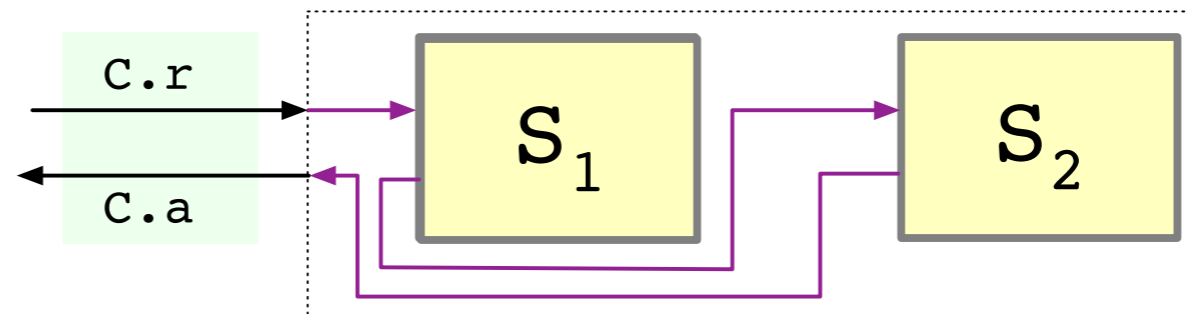
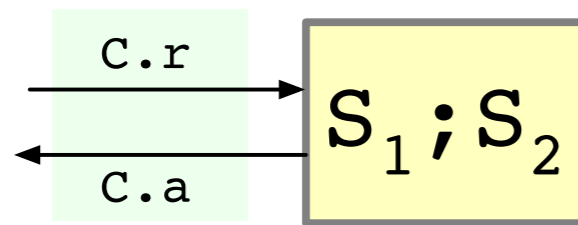
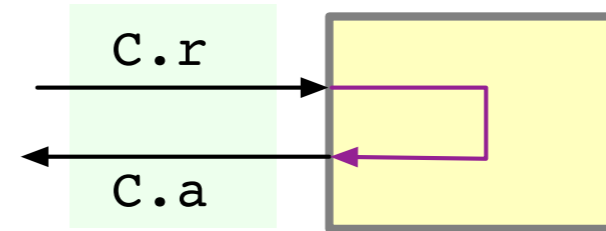
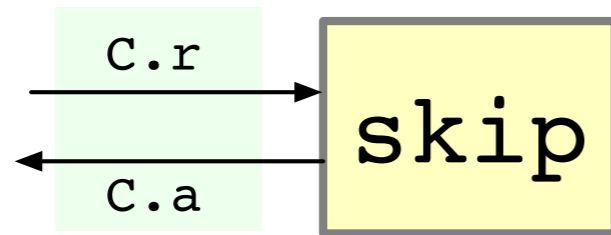
# Building blocks

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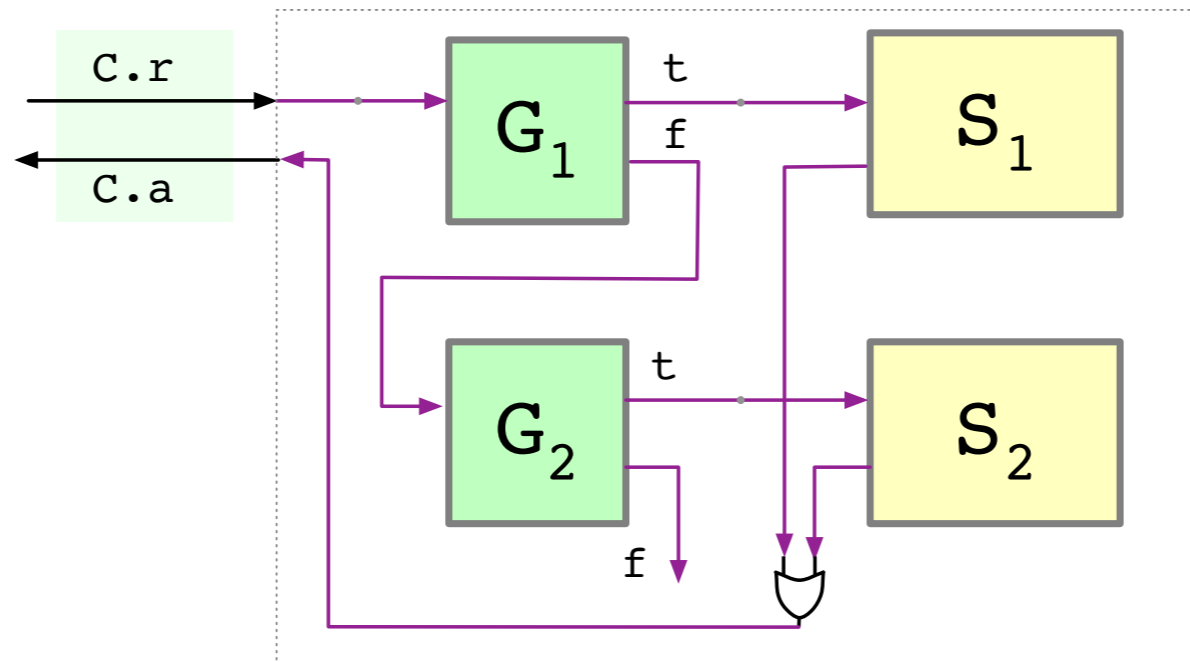


# Building blocks

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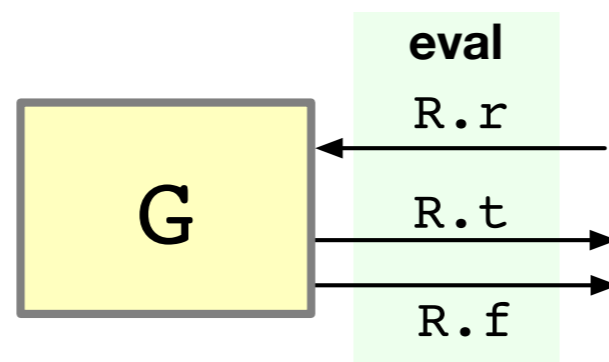


# Selections and loops

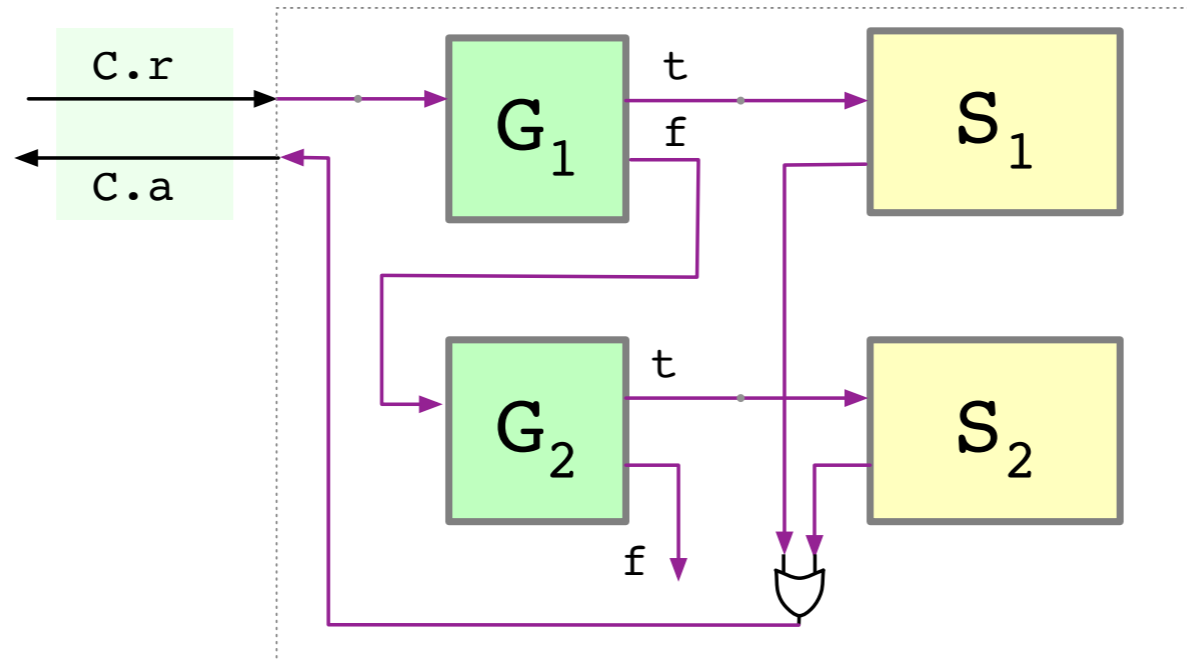


```
[ G1 -> S1
[ ] G2 -> S2
]
```

**Selection**

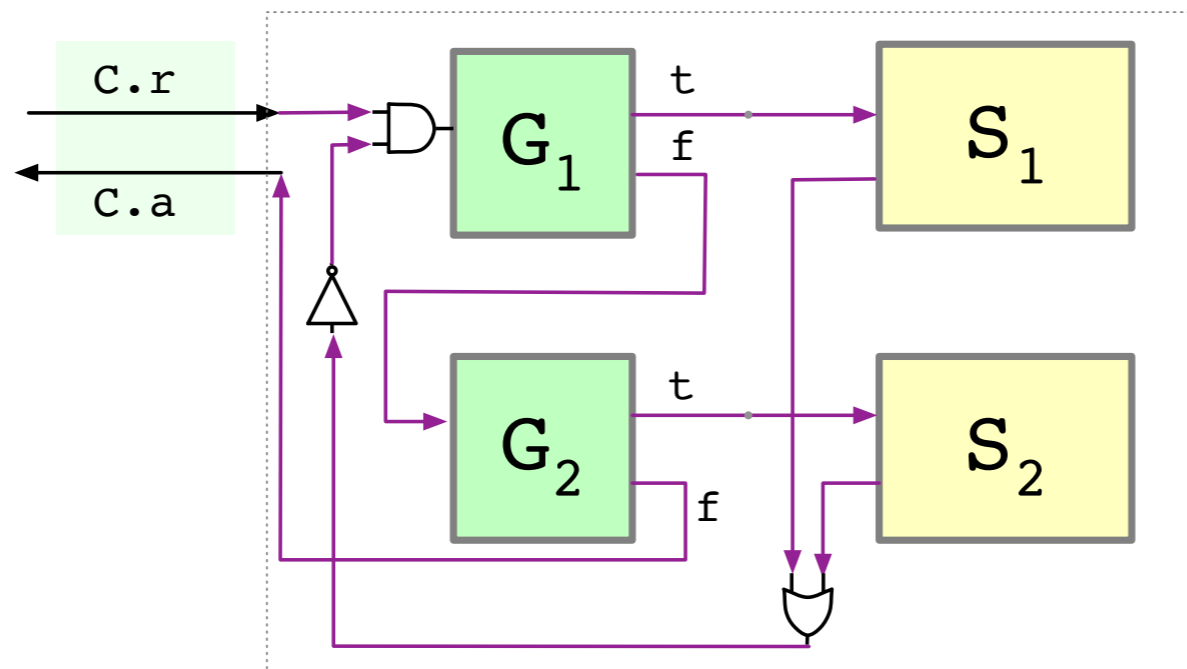


# Selections and loops



```
[ G1 -> S1  
[ ] G2 -> S2  
]
```

**Selection**



```
* [ G1 -> S1  
[ ] G2 -> S2  
]
```

**Loop**